

22Miles Publisher Pro User Manual

Version 5.x



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Introduction

Welcome to the User Interface for Publisher Pro, the content management software that enables users to design, edit, schedule and manage content. It is the main editing tool for updates to Wayfinding/Map controls, Mobile App design, and Video Wall mapping. It also provides users with a more advanced level of design control. Let's start with an overview of what you will see when you first log in.

Project List 100 🚇 🕜 Design Schedule Manage + X Q -📥 🗇 🖊 - 6 6 🕨 🖿 AdSlide Layout **22MILES** 🕨 🧰 Map 47.S. -22 Miles Hello World 22Miles igned Menu . Alpha Channel Video ex.. Animated Weathe · Gegan beau 3. Copy of GATech Copy of Copy of Director. Copy of Copy of Retail Сору Copy of Multi zone corp... Copy of OE - Santander Corporate Template 1 Copy of Multi zone corp.. Cortana Speal 1810 PRINCESSA 1 Q Search by project name, group name

User Interface Tour

After login, you will land on this main screen. Across the top you will see these tabs listed below:



Under the Project List tab, you will see 3 main types of projects:

AdSlide: Non-Touch Projects Layout: Touch screen Projects Map: Map Projects



Design Schedule Manage

Design: Create and edit projectsSchedule: Set the Schedule for your player.Manage : Manage player status, settings and emergency alerts.



Template Center: Library of shared templates.Media Library: Upload and manage media files to use in projects.Wiki: Link to the 22Miles website help portal.



Basics of the Design Tab

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	900				
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	1050				
Q Search components	1200	1 4	Navigator View		

Filter Bar: Options to filter your menu view.



Widgets: Different components you can add to projects. The arrows will expand the tool for more options.





Search: Search for projects.

Q Search components

Hot Keys: Collection of editing tools.

Canvas: Main work area for a project.

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Global Settings: Set up for Multi-Language support.



File Control Bar: Preview, Refresh, and Save options.





Basics of the Schedule Tab

Schedule			
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▶ 📥 4.0			
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🗅 19" RM 2	2 💿 📗	New Playlist	
Chrome Vertical	2 💿		
LG WebOS	2 💿		
Phillips	2 💿		
Samsung Unit Schedul	2 💿		
🗋 Sharp	2 💿		

You will see the list of all the player. See the schedule by selecting



Player Tools: Add a new schedule, new folder, delete, copy or refresh.



Playlist editing tools: Option to add, edit or delete selected playlist.



View Adjustment: Change the view to daily, weekly, or monthly.





Basics of the Manage Tab



Players

View Player information, name editing, linking of content and screen capture.

Emergency

Adding, editing, and linking for Emergency messaging.

MixTile

Assigning and positioning for multiple display set up.

Player Status

Player health information.

Player Settings

General Player configuration settings and maintenance options.



Creating a New Project



Select the second

h fi

from the left to create a new project.

Choose the "Free Design" option, give it a name and then Select "Create".



Double click on you new project to open in the Design editing screen





Organizing your Project

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Box] Header Container	-150		Clip Content	\checkmark
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			Auto Hide	NO T
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	750		Height	137
			Rotation	0.000
	900		Alpha	
			Scrollable	H V
	1050			
Q Search components	1200		Navigator View	

The container widget can be used for organization and can be filled with multiple types of content.

Naming your containers will help keep your project organized and make it easier to find pieces for editing. You can name them however you want. Common ways are by position or what type of content they will be displaying. You will also see the Properties and Style option that will allow you more control over the look and actions for the container.

>>	Properties	Style	Ø
đ	Name	Header	Container



Adding Date/Time, Weather & News

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	1	Bind Date Path	Dofault	
750		line zone	Deraduc	·`
1050				
Q. Search components 1200	Þ	Navigator Viev	v	



Drag the Date/Time, Current Weather, Weather Forecast, or News widget into your project and position. Adjust the Properties and Style in the menu to the right.

You can choose the format for the Date and Time under Properties.

>>	Properties	Style		Ø	•	
2	8 Name	Date/Time 1				
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т	ime Format	1		Second: S	SS	s sss
В	ind Date Path		Sample	Thursday		Ok Cancel
Т	ime Zone	Default		•		



Adding a Media Zone



Drag the Media Widget



into the project.

Right click on the new zone and a pop-up window will appear with the options to add media. In this example an Image file will be added.





Click on "Add Image" and it will open the Media Library.

+			▼ <u>//</u> ×	Uploa	ad more files to project
	Name	Туре	Modified Date	Name	Status
Ħ	- FRUITS -	mp4	2018-08-29 23:55		
le than	-0-744-Iminvitational	jpg	2014-01-07 11:15		
Se stars	-0-744-Iminvitational	jpg	2014-04-18 20:21		
2998	-1	png	2015-12-21 21:47		
	-124-983-responsible	jpg	2014-01-07 11:11		
	-124-983-responsible	jpg	2014-01-07 11:15		
TRUCCO	-418	jpg	2013-02-18 20:50		
6.7	-dsc7579-events	png	2017-03-24 01:34		
Ħ	-fly-san-jose-airport	flv	2013-07-24 15:28		
° H Francis	-francis-logo	png	2014-02-11 01:34		
79 2000	-judes-directory	png	2013-04-12 05:50		
	-lauderdale	jpg	2013-05-23 20:40		
2	-lauderdale-cypress-creek	jpg	2013-05-23 20:36		
· Fe	-stephen-lofton	jpg	2013-12-18 09:04		
9	.jpg	jpg	2015-10-12 14:27		
	0-2	png	2016-07-27 22:23		
Q			Select Close		

Choose an existing file or choose	Upload more files to project	to browse and upload new
files.		

Select your file and then "Select" at the bottom right.



Scheduling Content



You will see your Media file populate within the Media Zone.

To schedule your media, select the

to the right in the Properties menu.

Schedule	
Duration 5000	ms Number of repeats 0
	C Enable Always Priority High • Regular Low
Start Time	00 : 00 🛟 End Time 24 : 00 🛊 🗌 End by The Media File Duration
	Enable Repeat
Recurrence Pattern	None Daily • Weekly Monthly
	Every 1 Week(s)
	Sunday Monday Tuesday Wednesday Thursday Friday Saturday
Include Dates	III 2019-10-23 Exclude Dates III
Range of Recurre	Start 2019-10-17 00 : 00 \$ No End Date
	End After: 10 Occurrences
	End By: 2019-10-17 24 : 00 🛊
	Ok Cancel

By default, "Enable" and "Always" will be selected, which means it will loop through continuously. Deselect "Always" to see the options to set an exact schedule.

Set a start and end time, repeat pattern, single out days of the week, include or exclude certain dates, choose an end date and time. Select "Ok".



Adding a Text Box

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	900	Scrollable	Ho Ver
		Text	
Q Search components	1200	Navigator View	

Drag the Text Widget

1

A≣

into your project into the desired position.

Select

the next to text in the Properties menu to the right and type in your text.

Use the Style option in the menu to change the fonts, size, etc.



Adding a Data List

Project List AdSlide		Design	Schedule Manage	70 🐶 🕐
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28 🔁 🔂 🗟 🦝 📅] 从 [] [] @ @ @ !! 1:1 /		Properties Sty	/le 🧿
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			Apply	Reload
Q Search components			Navigator View	

Drag the Data Lists Widget into your project and position.

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	_	_

In the Properties menu,

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choose a	Э
choose a	Э

ta Source				;
Catalog	•••	Source		🖬 🗙
iXML		Update Inter	3600 s	On Display
XML		Enable Cache	\checkmark	
RSS		Expand Attri		
CSV		Catalog	Data	
JSON		Catalog	Data	•
SOAP				
Мар		Express Join		
LDAP				
iCalendar			-	+×
SQL		-		
Data Source				

Setup Data Source Data Source

Choose the Data Source from the menu on the left. This example shows the use of an iXML file. iXML is a native 22Mile file format that is similar to an Excel file. These are set up in the Media Library.

Select 늘 to open the Media Library.



+ <mark>∕</mark> ×○ + -⁄≥						
🖿 All		Name	Туре	Modified Date		
Panorama360 Media Album		0118tours	ixml	2019-01-17 22:2 🗹 🍵		
늘 iXML		0208destinationdatabase	ixml	2018-02-08 00:5		
RSS	B	0209 finallist	ixml	2018-02-12 00:1		
FIOOT MASK		02wep	ivml	2015 01 04 02:0		

Select an iXML file from the list and clicl "Select" at the bottom.

Data Source							×
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iCalendar			-			+×	ř.
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O Data Source		Date	Start_Time	Event_NPMe	Location	â	
		Tuesday Februa	9:30 AM	Intelligent Sur	g OR		
		Tuesday Februa	10:00 AM	Intelligent Sur	g OR		
		Tuesday Februa	10:30 AM	Intelligent Sur	g OR		
		Apply Close					

Choose "Data" from the Catalog drop down menu and select "Apply". You will see the Data populate.

Project	List AdSlide							Design Schedule Manage 😳 🚇
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								[Location] Location
								Apply Reload
	Q Search components							Navigator View

You will then see it populated in your project. Use the Properties menu to choose field to display and style options.



Adding a Webpage

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Т	Added 0 Font(s)
	♥ Playlist Settings
Terrer	Allow Scale Up 🗸
	Width 1920
	Height 1080
	Font Family Arial V
	BG Color
	BG Alpha
	BG Image 🔤 🗮
	BG Dimension 100%
e	
Q Search components	Navigator View
Drag the Webpage Widget into the project and position.	
Enter the URL source under the Properties menu t	o the right.
Drag the QR Code Widget into the project and position.	
Enter the URL Url http://www.22miles.com/wayfinding under the Properties men	u to the right.



Mirroring Displays

This is the ability to quickly copy what is on one display to an additional one and have them sync in perfect timing.



The first step is to create a canvas that is the width equal to 2 displays.

In this example we used (2) 1920 X 1080 displays (1920+1920 = 3840)

Drag the Media Zone Widget



into half of the project.

In the Properties menu to the right, use these settings for the left half of the project.

Х	0
Y	0
Width	1920
Height	1080
Rotation	0.000

Right click on the Media Zone and add the desired Media files.



Drag the Mirror Widget



into the right half of the project.

In the Properties menu to the right, use these settings for the right half of the project.

х	1920
Y	<u>0</u>
Width	1920
Height	1080
Rotation	0.000

In the Properties Menu to the right, select Media Zone in the drop down for "Target".

Target	[Media Zone] Media Zone 1	•
--------	---------------------------	---

You will see the Mirror Displays in the project.





Layout

Organizing your Project

° Boxstack

Using BoxStack enables you to create multiple layers to an interactive project. You can add changeable content to any section of your project without changing the main components.



Once you start a new interactive project you will see a "New Slide" in the tree menu. For this example, I added a static piece (Added Header Section) and named it "Header Container" as shown in the tree menu. This will be the piece of the project that does not change.

Expand the Container Widget



Drag the BoxStack Widget

into the project. Give it a name in the properties menu.

In the properties menu you will see the option to set the transition between the multiple layers. Select the pencil to the right of transition. Choose a transition from the options below and it will add in the top section. You will be able to set a duration and delay in milliseconds. In this example it shows 2000ms and 500ms, which is the same as 2 seconds and .5 seconds.





Select, "Add a Box Layer" to start adding your pages. In this example I added 3 and named them Page 1,2 & 3.

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L.,	E [Box] Page 2			Animations	(0)		
_	Box] Page 3	،		v v	0		~
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				Component Name	1		Default
				Page 1			0
				Page 2			
Q				Page 3			
						Add a	hoy laver
						Add a	box layer

Once you select "Add a Boxer Layer", you will see the pages added to the menu. You also will see the option to set one as the "Default Page".

You will also see them populate in the tree menu and be able to select one to begin creating that part of the project. In this example, 3 Pages have been added that can contain different content to loop through. The next step will be adding "Buttons" that will enable you to switch between them by touch.



Layout

Creating a Multi-page Layout

° Buttons

Project L	ist Layout			Design	Schedule	Manage	🛛 🕶 🐢 (?
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	r ⊛ [Slides]	،	🖥 🛄 🥀 🔃 🏊 🛄 🖓 W: 155 🕜 H: 70	TELE	Nam	e Page 1		
	🔻 📑 [Slide] New Slide	، 🖻		Hi	dden			
	[Text] Text 1	، ا			instings	(0)		
-	▼ ⑧ [BoxStack] BoxStack 1	، 🖻		An	imations	(0)		1
T	🔻 🛃 [Box] BoxStack 1.Box1	، 🖻		×		255		
	Box] BoxStack 1.Box2	، 💿		Y		984		
THE .	[Box] BoxStack 1.Box3	، ا		w	idth	155		
	wx [Button] Page 1	۵ (He	ight	70		
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				Te	xt	Page 1		2
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			Paul Paus 2 Paus 3					
0								

Drag the Click W	idget [[[[[[] into	the project and	position the "Bu	itton".			
In the Properties	menu you will see	the option to na	me the button	Name Page 1			
Type the Text you want to display Text Page 1							
Use the Style Set	tings to change the	background, for	it, etc.				
Under the "Actio	n" section, you can	select 🕂 to	o add an action	to the selected button.			
Scroll down to	Show/Hide Containe	r Back None [Box] BoxStack 1 [Box] BoxStack 1 [Box] BoxStack 1 [Box] BoxStack 1 [BoxStack] BoxStack 1 [Slide] New Slide	and select " Box1 Box2 Box3 ack 1	Show".			

In the Drop-down menu "Box 1". Repeat for the other 2 pages.



Layout

Create a iXML spreadsheet

iXML file are native 22Miles files that are similar to Excel and used in Data Lists.

Open the Media Library and select the second from the left.						
Select "iXML"	Panorama360 Media Album	and give it a name.				
	iXML					
	RSS					

Select the new iXML and then

and this new screen will open.

w iXML									
Add	Edit	Remove	Clear	Add Column	Remove Row	Import Data	Export Data	E List	
) Sear	ch								
								Data	
								Column 1	
• co									





Select the desired Column. You can either copy and paste from an existing spreadsheet or manually type in data.

Impor	t Data		\Box ×
Please	e select key index for your data: Select all		
C	olumn 1		
🗸 Se	lect all		
Vo	olumn 1		
M			Clear
_			
	Column 1		
Ð	Manual Projects		
Ð	Publisher Pro Quick Guide		
Ð	Player Installation Guide for Windows		
Ð	Player Installation Guide for Android		
Ð	Player Installation Guide for BrightSign		
Ð	Player Installation Guide for SoC		
Ð	Player Installation Guide for Chrome		
(+)			v
4			<u> </u>
Or	ly Update	Insert	Close



Layout

Adding an iXML spreadsheet to Data List



Drag the Data Lists Widget

O Data Source



into your project and position.

n the Pr	operties menu, choose a Data Sourc	Ce Setup
Data Source	×	
Catalog	Source Uddate Inter 3600 s On Display Enable Cache Expand Attri Data Data Express Join	
_ SQL	+*	

Choose the Data Source from the menu on the left. This example shows the use of an iXML file. iXML is a native 22Mile file format that is similar to an Excel file. These are set up in the Media Library.

Select 🔁 to open the Media Library.

Apply Close



🕂 🧷 🗙 🗘	+			- 🧷 🗶
🖿 All		Name	Туре	Modified Date
Panorama360 Media Album		0118tours	ixml	2019-01-17 22:2 🗹 🂧
늘 iXML		0208destinationdatabase	ixml	2018-02-08 00:5
RSS	B	0209 finallist	ixml	2018-02-12 00:1
Floor Mask		02wop	ivml	2015 01 04 02:0

Select an iXML file from the list and click "Select" at the bottom.

Data Source						×
Catalog	•••	Source	0118tours.ixm	h		2 🖬 🗙 🅯
• iXML		Update Inter	3600 s			On Display
◯ XML		Enable Cache	\checkmark			
		Expand Attri				
CSV		Catalog	Data			
O JSON		Catalog	Data			· · · · ·
SOAP						
🔵 Map		Express Join				
		m•				
 iCalendar 			-			+x
◯ SQL		-				
		Date	Start_Time	Event_NPMe	Location	
		Date	Start_Time	Event_NPMe	Location	â
		Tuesday Februa	9:30 AM	Intelligent Surg	OR	
		Tuesday Februa	10:00 AM	Intelligent Surg) OR	
		Tuesday Februa	10:30 AM	Intelligent Surg	OR	-
		Apply Close				

Choose "Data" from the Catalog drop down menu and select "Apply". You will see the Data populate.

Project List AdSlide					Design Schedule Manage 😨 🐠
Editing version: 0 of 0 (live version: 0), New	Project				* 🖸 🙆 🔁 🖾
Editina version: 0 of 0 (live version: 0), New 28 • 1	Project		Image: second	+ - - - - - - - - - -	
Q Search components					Apply Reload

You will then see it populated in your project. Use the Properties menu to choose field to display and style options.



Layout

Setting up an Interactive Photo Album

Project List Layout	Design Schedu	ule 🛛 Manage 🛛 😎 🐠
Editing version: 0 of 0 (live version: 0), New Layout	▼ [ā 🔽 🕗 🖸 🖬
	Properties	Style O
V ⊗ [Slides] III ♥ V ♥ [Slide] New Slide Image: Slide Slide Image: Slide Slide Image: Slide Slide Image: Slide Slide Image: Slide Slide Slide Slide Image: Slide Slide Slide Image: Slide Slide Slide Slide Image: Slide Slide Slide Image: Slide S	Hidden Animations X	(0) (0) (0) (0) (0) (0) (0) (0) (0) (0)
	Y Width Height Alpha	937 622
	Scrollable Direction Type	Hor Ver Horizontal Ver
	Num Items Duration (ms) Interval (ms)	4 1000 0
	Max Scale Min Scale	1.00 0.30 Apply
Q. Search components	Navigator View	





Last step is to drag and Image Widget display.



into the location you ant the center image to

Apple 2004 and Apple 2004 Apple 2
April 120mlm.com/Holmaid/HW7044HV204AVC0001112014410201400010000000
Apple 120-bits and Reference
Mg (dd) 200 dae, aan ol bernal diwing 200 dae aan dae a
Tegran Administration and the second and address of the second address o
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Select the Photo Album in your tree menu.

🖵 🔂 🛢 KIN 🚰 📅	«
▼	، ا
🔻 🖪 [Slide] New Slide	، ا
📰 [Data List] Data List 1	، ا
🕒 [Photo Album] Photo Album 1	،
🖼 [Image] Image 1	، ا

In the Properties menu, select	Template	[Image] Image 1	•	and then "A	Apply"
--------------------------------	----------	-----------------	---	-------------	--------

This is the "Preview" of the Interactive Photo Album.





Layout

Setting up Google Maps

Prior to using Google Maps in your project, an iXML file must be created to use as the Data Source. This will provide needed to populate the map.

Pro	ject Files iXI	ML					
googl	e						
Ad	d Edit Rei	move Clear	Add Column Re	move Row Impo	rt Data Export D	Eist E Medium ata E Large	
Q	Search						
	🗹 💼 \ominus Data						
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1	Brickell City C	701 S Miami A	Shopping		📍 🛛 😣	Shopping	
2	American Airli	601 Biscayne	Entertainmen		📍 🛛 😣	Entertainment/Arena	
3	Bayside Mark	401 Biscayne	Shopping		📍 🛛 😣	Shopping	
4	Lincoln Road	Lincoln Rd Ma	Shopping		📍 🛛 😒	Shopping	
5	Perez Art Mus	1103 Biscayn	Museum	https://www	📍 🛛 😣	Museum	
6	Adrienne Ars	1300 Biscayn	Performing Ar		📍 🛛 😣	Performing Arts Center	
7	Ocean Drive	Ocean Dr	Restaurants		📍 🛛 😣	Restaurants and Beach	
8	Wynwood W	2520 NW 2nd	Outdoor Mus		📍 🛛 😣	Outdoor	
9			View All			/.*/	
10	InterContine	100 Chopin Pl	Alternative Ac	https://www	📍 🛛 😣	Alternative Accomodations	
*	NAME	STREETADDRES	CATEGORY	WEBSITE	ICON	FILTER	



Drag the Data List Widget



into the project and position.

Choose the iXML as your Data Source in the Media Library and "Apply".



Drag the Google Map Widget



into your project and position.

You will see the Map populate.

Sen Fight Sec. Sen Fight Sec. Sen Fight Sec. Sen Fight Sec. Se	Sandard Sana Sana Sana Sana Sana Sana Sana San			
Designate your Home Location	Home Location	65 N 2ND ST	San Jose,	
Select the Data List as the Data S	ource Data Sour	ce [Data	a List] Data I	•

In the Properties menu, you will see the options to Zoom, select map type, and other options to style your map.



Creating a Map Project

+ ×			
¢i,	18 M		
Shopping Mail	VA Vertical		
	Shopping Mall	Shopping Mall VA Vertical	Shopping Mall VA Vertical

To create a ne	ew Map project, select the second	🕂 fi	rom the left.
Add New Datase	t	×	
Dataset Name	Shopping Mall	8	
Dataset Type	Мар		
	Submit Cancel		

A Pop-up for "Add New Dataset" will appear. Type in a name and click "Submit"



You will be taken to the Map editing screen.



Display Area Size: W 920 H 1,822

You will see the option to add your Buildings and Floors.

Buildings	
0	+
Custom Map	+
Campus Map	+
BUILDING	+ 🛛
1] F1	8
[[2] F2	

By default, there will be one building in the menu named "Building A". This can be used or removed.

To add a new building, select

To add a new floor to your building, select

to the right of "Building" in the menu.



Map

2D & 3D Map Files

First step is to upload the 2D map file to your project. This will be a PNG, LPEG or PDF file of your floorplan.

Select ... to the right of "Map URL" to open the Media Library and select your PNG file.

Map URL http://d1.222miles.com/file/medi

Adding a "Mask URL" is optional and are manually created. You can create Room labels to assist in the map creation process. They are not seen on the completed project.





Drag the Label Widget Properties menu.



into the desired location and type the text into the text box in the



Last step is to add the 3D file.

Select to the right of "Map URL" to open the Media Library and select your SVG or FXG file.

Model URL http://d1.222miles.com/file/media/9990 ...



Add Icons

You will have a set of default Icons to use.

Icons Rooms You Are Here To Drag an icon to the map The



Add Icon		×
Tag:	New Icon	Θ
Icon:	http://d1.222miles.com/file/media/999	
Private:	Wayfinding Enable:	
	Save Close	

Give the icon a name and browse to the Media Library to select the image file.

The "Private" setting is used when you would like to use the icons for designing but will not be visible on the finished project.

Enabling Wayfinding will allow for use when creating pathways. Select save and see them add to your Icon menu.

Drag the icons onto your map and position.



Add Rooms

Select the "Rooms" tab and then		to open the catalog.
---------------------------------	--	----------------------

Roon	Rooms Catalog				
Ad	d Edit Rer	move Clear	Add Column	Remove Row In	aport Data
Qs	Search			-	
				ØΘ	
	Floor	Room Number	Room Name	Icon	Display
104	<u>F1</u>	1517	DOWN EAST	•	No
105	<u>F1</u>	1518	THE CHILDRE	•	No
106	<u>F1</u>	1519	HEAD OVER H	•	No
107	<u>F2</u>	2605	GNC (MACY'S)	•	No
108	<u>F1</u>	1520	MACYS (LEVE		No
109	<u>F2</u>	H & M	H & M	•	No
110	<u>F2</u>	Charley's Ste	Charley's Ste	•	No
111	<u>F1</u>	NEW YORK &	NEW YORK &	•	No
112	<u>F1</u>	VA-TEX	VA-TEX		No
113	<u>F1</u>	SPA	SPA	•	No
*	FLOOR	ROOM NUMBER	ROOM NAME	ICON	No

You can manually add by scrolling to the bottom abd typing into the provided space. They will be assigned a default icon, but you can add a custom icon by clicking on the

Another way is to use



to copy and paste from an existing spreadsheet.

Floo Icor Wid	or י Ith	Room Number X Height	Room Name Y Rotation			Î
Please p	oaste your data here	5			Clear	
	loom Name					
4					•	Ţ
Only	Update			Insert	Close	

Select "Room Name" and paste the data into the space provided and select "Insert".

Now drag the room from the menu and position.



Map

Add "You Are Here"

A "You Are Here" needs to be added to match the location of each Kiosk, so it can act as a starting point for the wayfinding navigation.

Select the "You Are Here" tab in the menu.



onto your map in the exact location of each Kiosk.

Right click on the icon to set the screen position. This will designate the direction navigators will take to travel away from the Kiosk. Select "Set Screen Position".

Сору	Ctrl+C
Delete	DELETE
Set Destination	
Remove Destination	
Set Screen Position	
Remove Screen Positio	n

Point the arrow in the direction away from the Kiosk.





Adding Nodes

Adding "Nodes" is the first step to creating Wayfinding pathways.

Select the "Map Wayfinding" tab.

Map Designer	Map Wayfinding

Select on the path you want to create.



Select $\bullet \rightarrow \bullet$ to link the nodes together. Click on one and then the next.





Creating an Area

"Create Area" enables you to designate large open areas where it isn't necessary to show routes.

Select

and drop a node around the entire outside perimeter of the open area.

Select and click on every node again. When you click back on the first node, you will see a shade color added to the area.





Save & Preview



to save your project.

Select

to preview your Map.